

# OCS Training Workshop LAB3

**CANopen Sample Applications** 

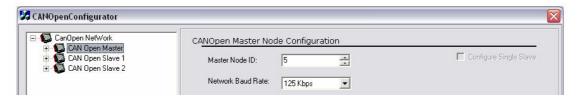
#### Introduction

The purpose of this lab is to demonstrate the CANopen functionality in the new Cscape 8.70.

### **Overview**

#### **CANopen Configurator**

Can be found in the Cscape menu: Program -> Network Configuration... but only if the CANopen hardware is selected.



#### **Communication Object (COB) Types:**

(from the Slave perspective)

СОВ Туре	Bits 8 - 11 of COB-ID	ID Range
NMT	0000	0
SYNC	0001	128 (80h)
_Time Stamp	0010	256 (100h)
Emergency	0001	129255 (81hffh)
PDO1 - Transmit	0011	385511 (181h1ffh)
PDO1 - Receive	0100	513639 (201h27fh)
PDO2 - Transmit	0101	641767 (281h2ffh)
PDO2 - Receive	0110	769895 (301h37fh)
PDO3 - Transmit	0111	8971023 (381h3ffh)
PDO3 - Receive	1000	10251151 (401h47fh)
PDO4 - Transmit	1001	11531279 (481h4ffh)
PDO4 - Receive	1010	12811407 (501h57fh)
SDO - Transmit	1011	14091535 (581h5ffh)
SDO - Receive	1100	15371663 (601h67fh)
Error control (node guarding)	1110	17931919 (701h77fh)

**CANopen Help file** – helps to get you started, describes configurator tool and covers CANopen basics.

# **Applications**

PART 1 – Elmo Drive + Motor Power Company





Step 1 - Wiring

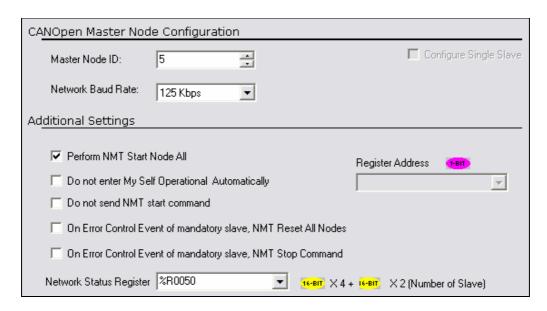
Same as for standard CsCAN network.

#### <u>Step 2</u> – Cscape CANopen Configurator

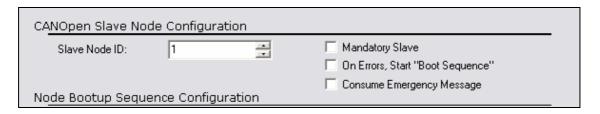
a) Initial Master configuration

We have to load Horner EDS file first (right click on the CANopen Master node -> Load from EDS) and then configure the Master.

Device Type, Special Function, Error Control and SDO were left as default.

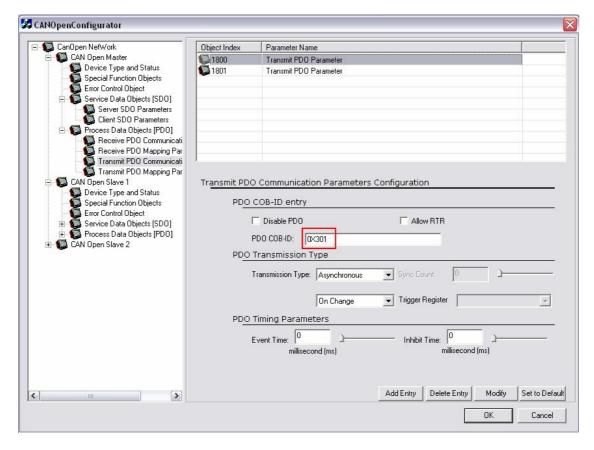


#### **b**) Slave Configuration

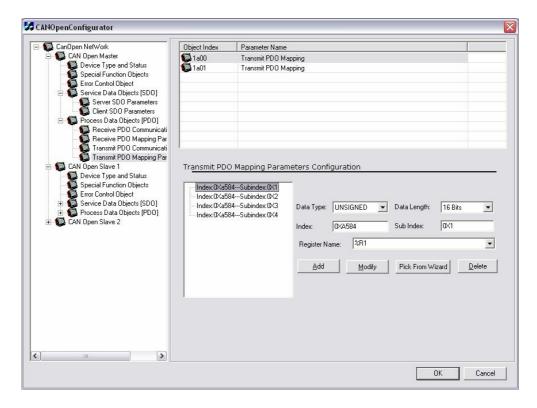


In this case that's all we need to set up on the Slave side (no EDS loading, no SDO/PDO configuration needed)

#### c) Master Transmit PDO configuration

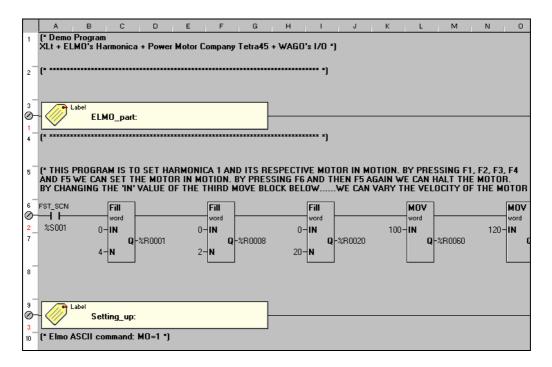


- ➤ The Object Index (1800) is assigned automatically when we click the 'Add Entry' button.
- $\triangleright$  COB-ID = 0x301 means that we deal with the standard PDO2, node 1



➤ In the Mapping section we should select the first object (1a00) and then configure the necessary set of Registers (%R1 to %R4 in this case). We should pick them using Wizard tool

**Step 3** – Cscape Application



#### PART 2 - WAGO I/O

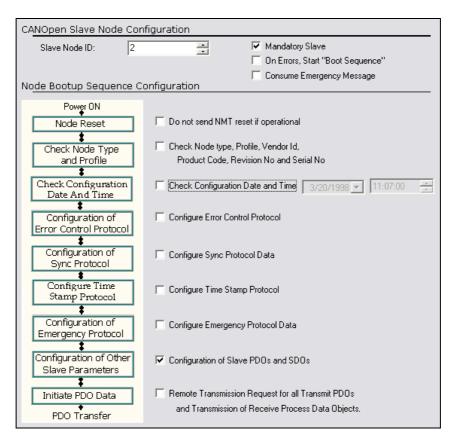


Step 1 - Wiring

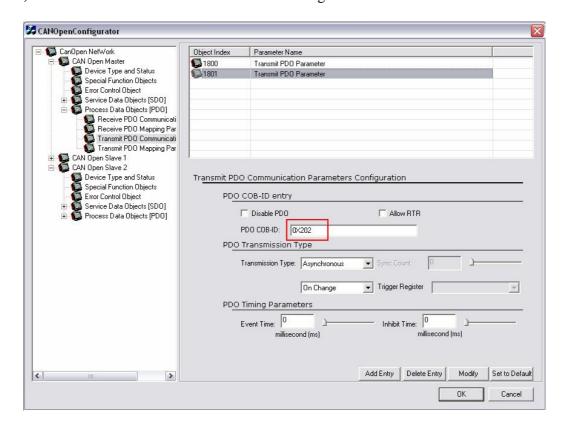
Same as for standard CsCAN network.

#### Step 2 – Cscape CANopen Configurator

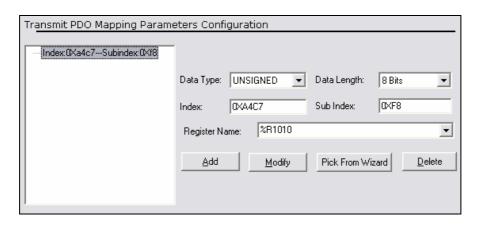
- a) Initial Master configuration Same as before
- **b**) Initial Slave Configuration



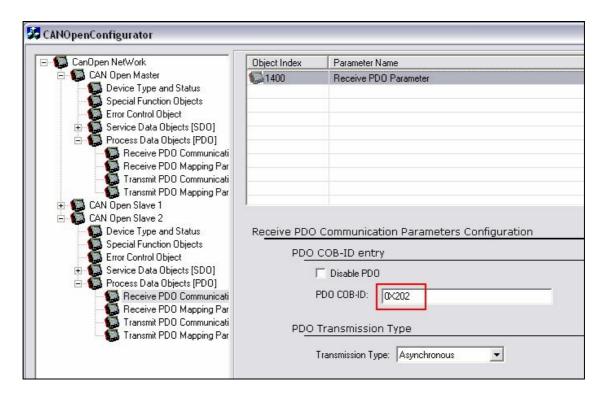
- c) Loading the Wago EDS file(right click on the CANopen Slave 2 node -> Load from EDS)
- d) Master Transmit / Slave Receive PDO configuration



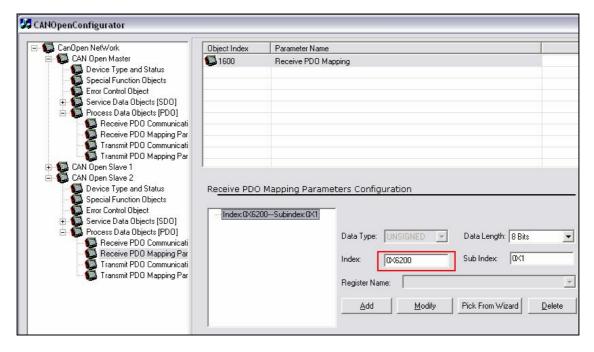
- ➤ The Object Index (1801) is assigned automatically when we click the 'Add Entry' button.
- $\triangleright$  COB-ID = 0x202 means that we deal with the standard PDO1, node 2



➤ In the Mapping section we should select the second object (1a01) and configure the necessary Register: %R1010 will set the Outputs on WAGO IO module

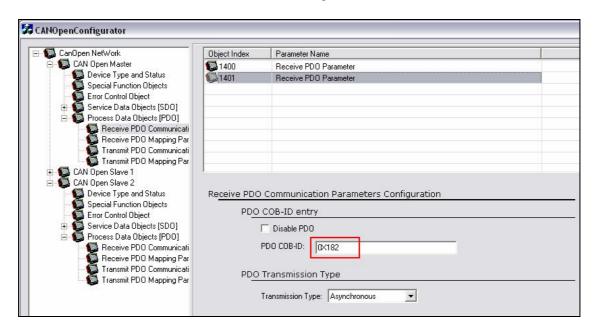


The same COB-ID should be used on the Slave side in Receive section

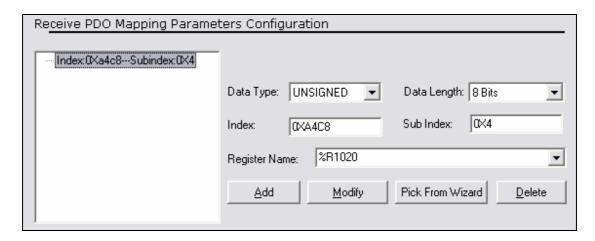


➤ In the Mapping section we should select the first object (1600) and then by using a Wizard pick the right Index (0x6200 represents WAGO's Output Block 1)

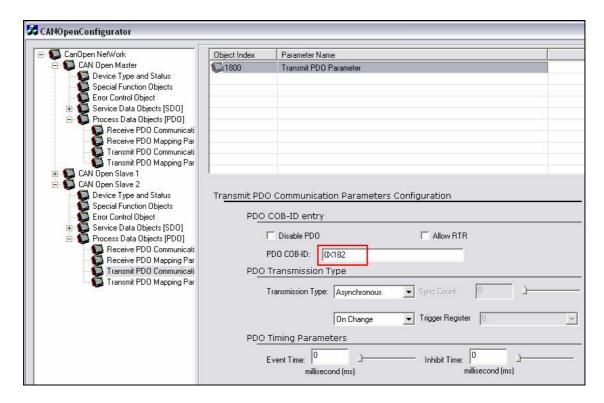
e) Master Receive / Slave Transmit PDO configuration



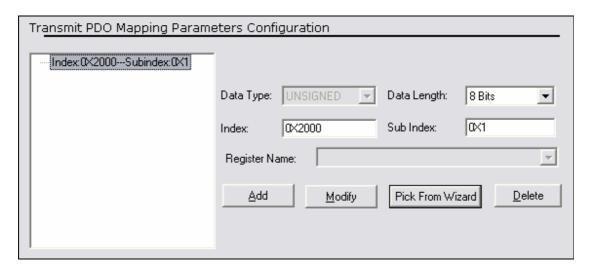
- ➤ The Object Index (1401) is assigned automatically when we click the 'Add Entry' button.
- $\triangleright$  COB-ID = 0x182 means that we deal with the standard PDO1, node 2



➤ In the Mapping section we should select the second object (1a01) and configure the necessary Register: %R1020 will hold the Inputs from WAGO IO module

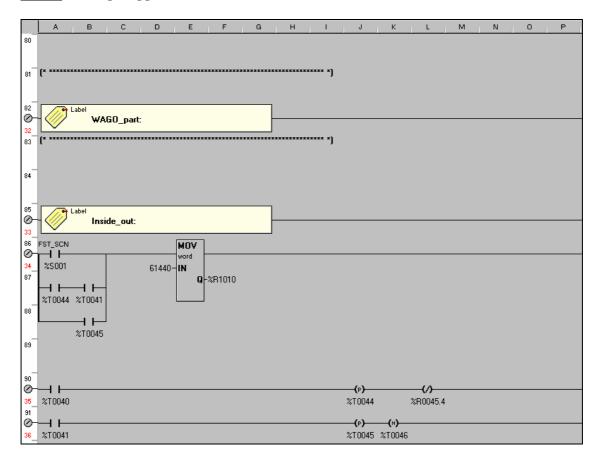


The same COB-ID should be used on the Slave side in Transmit section



➤ In the Mapping section we should select the first object (1a00) and then by using a Wizard pick the right Index (0x2000 represents WAGO's Input Block 1)

## **Step 3** – Cscape Application



# **End of LAB3**

#### Glossary:

CAN: Controller Area Network is a standardized serial bus system.

**COB** (Communication Object): A unit of transportation in a CAN network. Data must be sent across a CAN Network inside a COB. There are 2048 different COB's in a CAN network. A COB can contain at most 8 bytes of data.

**COB-ID**: Each COB is uniquely identified in a CAN network by a number called the COB Identifier (COB-ID). The COB-ID determines the priority of that COB for the MAC sub-layer.

**MAC (Medium Access Control):** One of the sub-layers of the Data Link Layer in the CAN Reference Model that controls who gets access to the medium to send a message.

**Device Profile:** A device profile defines the device-specific communication services including the configuration services in all details.

**EDS (Electronic Data Sheet):** Electronic data sheets describe the functionality of a device in a standardized manner. CANopen and DeviceNet use different EDS formats.

**NMT (Network Management)**: One of the service elements of the application layer in the CAN Reference Model. The NMT serves to configure, initialize, and handle errors in a CAN network

**Node ID**: The Node-ID of the NMT Slave has to be assigned uniquely.

**PDO (Process Data Object):** Process Data Object protocol is used to process real time data among various nodes. It can transfer up to 8 bytes (64bits) data in one PDO either from or to the device

RPDO (Receive PDO): RPDO is used for sending data to a device.

**SDO (Service Data Object):** The SDO protocol is used to set and read values from the object directory of a remote device. The device whose object directory is accessed is the SDO server and the device accessing the remote device is the SDO client.

**Sub Index:** 8-bit sub-address to access the sub-objects of arrays and records.

**SYNC (Synchronization Object)**: The Sync Object is broadcast periodically by the Sync Producer. The Sync-Producer provides the synchronization-signal for the Sync-Consumer. When the Sync-Consumer receives the signal they start carrying out their synchronous tasks.

**TPDO (Transmit PDO):** TPDO is used for reading data from a device.